

[illegible]

```
MM      MM  PPPPPPPP  IIIIII  NN      NN  TTTTTTTTTT
MM      MM  PPPPPPPP  IIIIII  NN      NN  TTTTTTTTTT
MMMM    MMMM PP        PP      NN      NN  TT
MMMM    MMMM PP        PP      NN      NN  TT
MM  MM  MM  PP        PP      NNNN     NN  TT
MM  MM  MM  PP        PP      NNNN     NN  TT
MM      MM  PPPPPPPP  IIII  NN  NN  NN  TT
MM      MM  PPPPPPPP  IIII  NN  NN  NN  TT
MM      MM  PP        IIII  NN      NNNN  TT
MM      MM  PP        IIII  NN      NNNN  TT
MM      MM  PP        IIII  NN      NN  TT
MM      MM  PP        IIIIII  NN      NN  TT
MM      MM  PP        IIIIII  NN      NN  TT
```

```
LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLLL  IIIIII  SSSSSSSS
```


(1)	61	DEFINITIONS
(1)	94	MPSSMAINIT - INITIALIZE MULTI-PORT MEMORY ADAPTER
(1)	145	MPSSINTPRIM - INTERRUPT PRIMARY PROCESSOR
(1)	169	MPSSINTSCND - INTERRUPT SECONDARY PROCESSOR
(1)	193	MPSSPINTSR - PRIMARY PROCESSOR INTERRUPT SERVICE ROUTINE
(1)	243	MPSSSINTSR - SECONDARY INTERRUPT SERVICE ROUTINE
(1)	336	MPSSINVALID - Relay invalidate request to secondary
(1)	431	MPSSBUGCHECK - Relay bugcheck request to secondary and wait
(1)	461	MPSSSECBUGCHK - Relay secondary's bugcheck request to primary

```
0000 1  : Version: 'V04-000'
0000 2  :
0000 3  :
0000 4  :
0000 5  : .MCALL MFPR
0000 6  : .TITLE MPINT - MULTI-PROCESSOR INTERRUPT HANDLER
0000 7  : .IDENT 'V04-000'
0000 8  :
0000 9  : *****
0000 10 : *
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0000 28 : *
0000 29 : *****
0000 30 :
0000 31 : ++
0000 32 :
0000 33 : Facility: Executive , Hardware fault handling
0000 34 :
0000 35 : Abstract: This module contains the VAX multiport memory interrupt handler.
0000 36 :
0000 37 : Environment: MODE=Kernel, Interrupt
0000 38 :
0000 39 : Author: RICHARD I. HUSTVEDT, Creation date: 15-May-1979
0000 40 :
0000 41 : Modified by:
0000 42 :
0000 43 : V03-007 KDM0026 Kathleen D. Morse 14-Oct-1982
0000 44 : Conditionalize time-out logic based on debugging switch
0000 45 : so that taking a breakpoint on the secondary does not
0000 46 : make the primary turn it off.
0000 47 :
0000 48 : V03-006 KDM0018 Kathleen D. Morse 13-Oct-1982
0000 49 : Add logic to primary code for secondary wait check
0000 50 : request.
0000 51 :
0000 52 : V03-005 KDM0020 Kathleen D. Morse 04-Oct-1982
0000 53 : Add time-out logic to primary code that requests the
0000 54 : secondary to do an invalidate of a system space address.
```


MPINT
V04-000

- MULTI-PROCESSOR INTERRUPT HANDLER ^{H 4}

16-SEP-1984 02:04:07 VAX/VMS Macro V04-00
5-SEP-1984 02:06:30 [MP.SRC]MPINT.MAR;1

Page (2)

0000	53	:		
0000	54	:		
0000	55	:	V03-004	KDM0012 Kathleen D. Morse 20-Sep-1982
0000	56	:		Add second error log buffer and clear MA780 interrupt
0000	57	:		before checking for reason of interrupt.
0000	58	:	01	-
0000	59	:	--	

MP
Psc

PS

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```
0000 61 .SBTTL DEFINITIONS
0000 62 :
0000 63 : INCLUDE FILES:
0000 64 :
0000 65 :
0000 66 :
0000 67 : MACROS:
0000 68 :
0000 69 :
0000 70 :
0000 71 : EQUATED SYMBOLS:
0000 72 :
0000 73 $BUGDEF ; Bugcheck indicator bit definitions
0000 74 $EMBDEF ; Error log message buffer definitions
0000 75 $EMBDEF SS ; Sys srv err log message buffer defs
0000 76 $IPLDEF ; Interrupt priority levels
0000 77 $LCKDEF ; Interlock bit definitions
0000 78 $SMPMDEF ; Multiport memory registers
0000 79 $SMPDEF ; Secondary processor state definitions
0000 80 $PCBDEF ; Define PCB offsets
0000 81 $PHDDEF ; Define process header offsets
0000 82 $PRDEF ; Define processor registers
0000 83 $PTEDEF ; Define page table entry format
0000 84 $RPBDEF ; Define reboot parameter block
0000 85 $VADEF ; Virtual address definition
0000 86
00000004 0000 87 MAX_PORTS = 4 ; Maximum number of ports
0000 88
0000 89 :
0000 90 : OWN STORAGE:
0000 91 :
00000000 0000 92 .PSECT AEXENONPAGED, LONG ;
```



```
0000 94 .SBTTL MPSS$MAINIT - INITIALIZE MULTI-PORT MEMORY ADAPTER
0000 95 :++
0000 96 :
0000 97 : FUNCTIONAL DESCRIPTION:
0000 98 :
0000 99 : This routine is called at system initialization and after a power
0000 100 : recovery restart to initialize the port adapter by clearing any
0000 101 : errors and enabling all interrupts.
0000 102 :
0000 103 :
0000 104 : OUPUTS:
0000 105 :
0000 106 : Any errors in port are cleared and all interrupts are enabled.
0000 107 :
0000 108 :--
0000 109 MPSS$MAINIT::
0000 110 PUSH R0,R1,R2,R3,R4,R5> : Save registers
54 0000 CF BB 0000 111 MOV R0,MPSS$AL_MPMBASE,R4 : Get base of MPM registers
00400000 8F DO 0002 112 MOV R0,MPSS$CSR_PU,- : Clear any power-up status
64 DO 000D 113 MPMSL_CSR(R4)
04 A4 FF000001 8F DO 000E 114 MOV R0,MPSS$CR_ERRS!- : Clear any port errors and
000F 115 MPMSL_CR_MIE,- : Enable master interrupt
000F 116 MPMSL_CR(R4)
0016 117 MOV R0,MPSS$SR_SS!- : Clear any status errors and
0017 118 MPMSL_SR_IDL!- : disable error interrupts
0017 119 MPMSL_SR_IT!-
0017 120 MPMSL_SR_AGP!-
0017 121 MPMSL_SR_MXF!-
0017 122 MPMSL_SR_ACA,-
0017 123 MPMSL_SR(R4)
08 A4 D000E000 8F DO 001E 124 MOV R0,MPMSL_INV(R4),R0 : Get invalidation register
50 50 0C A4 DO 0022 125 BICL R0,MPMSL_INV_STADR,R0 : Clear all but starting address
800FFFFF 8F CA 0029 126 ASSUME MPMSV_INV_ID EQ 0 : Cached nexus id's start at 0
0C A4 50 01 C9 0029 127 BISL3 R0,R0,MPMSL_INV(R4) : Set cpu (nexus 0) as cached
DO 002E 128 MOV R0,MPMSL_ERR_ELRL!- : Clear any errors
002F 129 MPMSL_ERR_IMP,-
002F 130 MPMSL_ERR(R4)
10 A4 90000000 8F DO 0036 131 MOV R0,MPMSL_CSR1_MIA,- : Clear any error
00000400 8F DO 003C 132 MPMSL_CSR1(R4)
18 A4 D4 003E 133 CLRL R0,MPMSL_MR(R4) : Clear any diagnostic settings
1C A4 DO 0041 134 MOV R0,MPMSL_CSR(R4),R0 : Get CSR register
50 50 00 EF 0044 135 EXTZV R0,MPMSV_CSR_PORT,- : Get port number
50 50 02 0046 136 MPMSL_CSR_PORT,R0,R0
50 50 04 C4 0049 137 MULL R0,MPMS$CSR_PORT,R0,R0 : Compute interrupt enable bit #
24 A4 0F 50 C0 004C 138 ADDL R0,MPMSV_IIE_CTL,R0 :
0054 139 ASHL R0,MPMSL_IIE(R4) : Enable interport interrupts
3F BA 0054 140 POP R0,R1,R2,R3,R4,R5> : from all ports
05 05 0056 141 RSB : Restore registers
0057 142 :
0057 143 : Return
```

```

0057 145 .SBTTL MPSS$INTPRIM - INTERRUPT PRIMARY PROCESSOR
0057 146 :++
0057 147 : FUNCTIONAL DESCRIPTION:
0057 148 :
0057 149 : MPSS$INTPRIM is called to cause an interrupt to the primary processor.
0057 150 :
0057 151 : CALLING SEQUENCE:
0057 152 :
0057 153 : BSB/JSB MPSS$INTPRIM
0057 154 :
0057 155 : INPUT PARAMETERS:
0057 156 :
0057 157 : NONE
0057 158 :
0057 159 : OUTPUT PARAMETERS:
0057 160 :
0057 161 : NONE
0057 162 :--
0057 163
0057 164 MPSS$INTPRIM::
0057 165     MOVL    W^MPSS$GL_PRIMSKT, @W^MPSS$GL_MPMIIR ; Trigger primary interrupt
005E 166     RSB
005F 167
0000'DF 0000'CF D0
05

```



```

005F 169 .SBTTL MPSS$INTSCND - INTERRUPT SECONDARY PROCESSOR
005F 170 :++
005F 171 : FUNCTIONAL DESCRIPTION:
005F 172 :
005F 173 : MPSS$INTSCND is called to interrupt the secondary processor.
005F 174 :
005F 175 : CALLING SEQUENCE:
005F 176 :
005F 177 : BSB/JSB MPSS$INTSCND
005F 178 :
005F 179 : INPUT PARAMETERS:
005F 180 :
005F 181 : NONE
005F 182 :
005F 183 : OUTPUT PARAMETERS:
005F 184 :
005F 185 : NONE
005F 186 :--
005F 187 :
005F 188 MPSS$INTSCND::
005F 189 : MOVL W^MPSS$GL_SCNDMSKT, @W^MPSS$GL_MPMIIR ; Trigger secondary interrupt
0066 190 : RSB ; And return
0067 191

```

0000'DF 0000'CF D0 005F 189
05 0066 190
0067 191

```
0067 193 .SBTTL MPSS$PINTSR - PRIMARY PROCESSOR INTERRUPT SERVICE ROUTINE
0067 194 :++
0067 195 : FUNCTIONAL DESCRIPTION:
0067 196 :
0067 197 : MPSS$PINTSR is entered via the interrupt vector for the MA780 in
0067 198 : the primary processor in response to a call to MPSS$INTPRIM.
0067 199 :
0067 200 :--
0067 201
0067 202 .ALIGN LONG
0068 203 MPSS$PINTSR:: : Primary interrupt service routine
0068 204 PUSHL R0 : Save R0
006A 205 MOVL W*MPSS$AL_MPMBASE,R0 : Get base of MPM registers
006F 206 MOVL W*MPSS$GL_PRIMSKC,MPMSL_IIR(R0) : Clear pending interrupt
0075 207 POPL R0 : Restore R0
0078 208 BBCCI #MPSS$V_SECBUGCHK,W*MPSS$GL_SECREQFLG,10$ ; Br if no bugchk to do
007E 209 .LIST MEB
007E 210 BUG_CHECK MPBADMCK,FATAL : Jump to bugcheck code
007E 211 .WORD ^XFEFF
0080 212 .IIF IDN <FATAL>,<FATAL> , .WORD BUG$ MPBADMCK!4
0082 213 MPSS$GW_BUGCHKCOD == -2 : Location for secondary to place the
0082 214 : type of bugcheck it is requesting
0082 215 .NLIST MEB
0082 216 10$: BBCCI #MPSS$V_SECERRLOG,W*MPSS$GL_SECREQFLG,50$ ; Br if no errlog to do
0088 217 PUSH R0,R1,R2,R3,R4,R5 : Save registers
008A 218 BBCCI #MPSS$V_ERLBUF1,W*MPSS$GL_ERLBUFIND,30$ ; Br if no entry in buf 1
0090 219 MOVAB W*MPSS$AL_ERLBUF1,R3 : Get address of error log entry
0095 220 MOVZWL EMB$W_SIZE(R3),R1 : Find size of error log entry
0099 221 SUBL3 #EMB$C_HD_LENGTH,R1,R5 : Remember size of entry to move in
009D 222 JSB G*ERL$ALLOCEMB : Allocate an error log buffer
00A3 223 BLBC R0,30$ : Br if none available
00A6 224 MOVL EMB$C_HD_SID(R3),EMB$C_HD_SID(R2) : Set system ID in error msg
00A9 225 MOVW EMB$W_HD_ENTRY(R3),EMB$W_HD_ENTRY(R2) : Set msg type in errlog
00AE 226 PUSH R2 : Remember address of buffer
00B0 227 MOV C3 R5,EMB$C_HD_LENGTH(R3),EMB$C_HD_LENGTH(R2) : Move msg into buf
00B6 228 POPL R2 : Restore buffer address
00B9 229 JSB G*ERL$RELEASEMB : Release the error log buffer
00BF 230 30$: BBCCI #MPSS$V_ERLBUF2,W*MPSS$GL_ERLBUFIND,40$ ; Br if no entry in buf 2
00C5 231 MOVAB W*MPSS$AL_ERLBUF2,R3 : Get address of error log entry
00CA 232 BRB 20$ : Join common code
00CC 233 40$: POPL R0,R1,R2,R3,R4,R5 : Restore registers
00CE 234 : Nothing to be done at device IPL. This is either a spurious
00CE 235 : interrupt, or an event flag wait check request from the secondary,
00CE 236 : or a legitimate reschedule request from the secondary. Cause the
00CE 237 : reschedule software interrupt and check for requested work at that
00CE 238 : IPL.
00CE 239 50$: SOFTINT #5 : Request IPL 5 interrupt
00D1 240 REI : And return
00D2 241
```



```
00D2 243 .SBTTL MPSS$INTSR - SECONDARY INTERRUPT SERVICE ROUTINE
00D2 244 :++
00D2 245 : FUNCTIONAL DESCRIPTION:
00D2 246 :
00D2 247 : MPSS$INTSR is entered in response to an interrupt on the secondary
00D2 248 : processor. The interrupt was sent for one of the following reasons:
00D2 249 :
00D2 250 : 1) An AST was sent to the process currently
00D2 251 : running on the secondary
00D2 252 : (Primary processor is executing QAST.)
00D2 253 :
00D2 254 : 2) A system space address was invalidated by
00D2 255 : the primary processor
00D2 256 : (Primary processor is executing FREWSL or PAGEFAULT.)
00D2 257 :
00D2 258 : 3) The primary wants to bugcheck.
00D2 259 :
00D2 260 : The secondary processor, not knowing which reason the interrupt
00D2 261 : was sent, does the appropriate work to handle all the reasons.
00D2 262 : (Since the code is small, there is no need to figure out the real
00D2 263 : reason for the interrupt.) The following list corresponds to the
00D2 264 : work done to handle the above conditions causing an interrupt:
00D2 265 :
00D2 266 : 1) The ASTLVL for the process currently running
00D2 267 : on the secondary is updated
00D2 268 :
00D2 269 : 2) An invalidate is done for the system space
00D2 270 : address indicated by MPSS$GL_INVALID
00D2 271 :
00D2 272 : 3) First, fold up the current process.
00D2 273 : Second, load the loop address into the RPB.
00D2 274 : Third, acknowledge the bugcheck request.
00D2 275 : Fourth, halt to turn off mapping. Execution continues
00D2 276 : if restart is enabled, by the console program executing
00D2 277 : RESTAR.CMD.
00D2 278 :--
00D2 279 :
00D2 280 .ALIGN LONG
00D4 281 MPSS$INTSR:: : Secondary interrupt service routine
00D4 282 PUSH R0 : Save R0
00D6 283 MOVL W*MPSS$AL_MPMBASE,R0 : Get base of MPM registers
00DB 284 MOVL W*MPSS$GL_SCNDMSKC,MPMSL_IIR(R0); Clear pending interrupt
00E1 285 POPL R0 : Restore R0
00E4 286 BBSSI #LCK$V_INTERLOCK,W*MPSS$GL_INTERLOCK,5$ ; Flush cache queue
00EA 287 5$: BBS #BUG$V_BUGCHK,W*MPSS$GL_BUGCHECK,10$ ; Br if bugcheck requested
00F0 288 BBS #MPSS$V_STOPREQ,W*MPSS$GL_STOPFLAG,50$ ; Br if STOP/CPU requested
00F6 289 :
00F6 290 : Update the ASTLVL for the process currently running on the secondary.
00F6 291 :
00F6 292 PUSH R0 : Save R0
00F8 293 MOVL W*MPSS$GL_CURPCB,R0 : Get current PCB address
00FD 294 MOVL PCB$L_PHD(R0),R0 : Get PHD address
0101 295 MOVB PHD$B_ASTLVL(R0),R0 : And fetch ASTLVL
0106 296 MTPR R0,#PR$ASTLVL : Update current value
0109 297 :
0109 298 : Invalidate the system space address that is contained in MPSS$GL_INVALID.
0109 299 :
```

50 DD 00D4 281
20 A0 0000'CF DD 00D6 283
00 0000'CF 00 DD 00DB 284
26 0000'CF 00 DD 00E1 285
4B 0000'CF 00 DD 00E4 286
50 DD 00F0 288
50 DD 00F6 290
50 DD 00F8 293
50 DD 00FD 294
50 DD 0101 295
13 50 DD 0106 296

```
0000'CF 50 8ED0 02 0109 300 INVALID W^MPSS$GL_INVALID ; Invalidate requested page
                                010E 301 CLRL W^MPSS$GL_INVALID ; And acknowledge it
                                0112 302 POPL R0 ; Restore R0
                                0115 303 REI ; And continue
                                0116 304
                                0116 305
                                0116 306 ; Primary processor has requested a bugcheck. The secondary must fold
                                0116 307 ; up the process it is running and loop quietly in a safe place out of
                                0116 308 ; the way of the primary.
                                0116 309
00 0000'CF 00 E6 0116 310 10$: BBSSI #LCK$V_INTERLOCK,W^MPSS$GL_INTERLOCK,20$ ; Flush cache queue
04 0000'CF 01 D1 011C 311 20$: CMPL W^MPSS$GL_STATE,#MPSS$K_EXECSTATE ; Was LDPCTX done?
                                12 0121 312 BNEQ 30$ ; Br if not done, don't do SVPCTX
                                07 0123 313 SVPCTX ; Save state of current process
50 00000000'GF D0 0124 314 30$: MOVL G^EXE$GL_RPB,R0 ; Get address of RPB
60 00000100 8F C1 012B 315 ADDL3 #RPB$B_WAIT,RPB$L_BASE(R0),RPB$L_BUGCHK(R0) ; Load loop adr
0000'CF 06 D0 0135 316 MOVL #MPSS$K_STOPSTATE,W^MPSS$GL_STATE ; Indicate processor not active
00 0000'CF 01 E6 013A 317 BBSSI #BUG$V_ACK1,W^MPSS$GL_BUGCHECK,40$ ; Acknowledge bugcheck request
                                00 0140 318 40$: HALT ; This halt causes the secondary to
                                0141 319 ; start executing RESTAR.CMD on the
                                0141 320 ; console device if restart is enabled.
                                0141 321
                                0141 322 ; A STOP/CPU was issued. The secondary must return its current process,
                                0141 323 ; if any, load a wait loop into the RPB, and halt.
                                0141 324
00 0000'CF 00 E6 0141 325 50$: BBSSI #LCK$V_INTERLOCK,W^MPSS$GL_INTERLOCK,60$ ; Flush cache queue
04 0000'CF 06 D1 0147 326 60$: CMPL W^MPSS$GL_STATE,#MPSS$K_EXECSTATE ; Is there a current process?
                                12 014C 327 BNEQ 70$ ; Br if no current state to save
                                07 014E 328 SVPCTX ; Save state of current process
0000'CF 02 D0 014F 329 MOVL #MPSS$K_DROPSTATE,W^MPSS$GL_STATE ; Primary must take process back
50 00000000'GF D0 0154 330 70$: MOVL G^EXE$GL_RPB,R0 ; Get address of RPB
60 00000100 8F C1 015B 331 ADDL3 #RPB$B_WAIT,RPB$L_BASE(R0),RPB$L_BUGCHK(R0) ; Load loop adr
0000'CF D4 0165 332 CLRL W^MPSS$GL_INVALID ; Indicate no invalidate to wait on
00 0000'CF 01 E6 0169 333 BBSSI #MPSS$V_STOPACK1,W^MPSS$GL_STOPFLAG,80$ ; Acknowledge STOP request
                                00 016F 334 80$: HALT ; Stop the secondary
```



```
0170 336 .SBTTL MPSS$INVALID - Relay invalidate request to secondary
0170 337 :++
0170 338 : FUNCTIONAL DESCRIPTION:
0170 339 :
0170 340 : MPSS$INVALID relays a translation buffer invalidate request to
0170 341 : the secondary processor and waits for acknowledgement before
0170 342 : proceeding. Since P0 pages are only referenced by the processor
0170 343 : currently executing a process, only system pages need to be
0170 344 : invalidated by both the primary and secondary processors at
0170 345 : the same time.
0170 346 :
0170 347 : This code is hooked into the pagefault exception handling code.
0170 348 :
0170 349 :--
0170 350
0170 351 MPSS$INVALID::
03 A3 84 8F 8A 0170 352 BICB #<PTESM_VALID!PTESM_MODIFY>a-24,3(R3); Clear valid and modify
0175 353 : (Replaced instruction)
0175 354 INVALID R2 : Invalidate for primary processor
38 52 1F E1 0178 355 BBC #VASV_SYSTEM,R2,60$ : Only invalidate for system space
017C 356 ASSUME MPSS$K_STOPSTATE GT MPSS$K_INITSTATE
00 0000'CF 00 E6 017C 357 BBSSI #LCK$V INTERLOCK,W^MPSS$GL_INTERLOCK,10$ ; Flush cache queue
05 0000'CF D1 0182 358 10$: CMPL W^MPSS$GL_STATE,#MPSS$K_INITSTATE ; Secondary active?
0000'CF 2B 18 0187 359 BGEQ 60$ ; Br if no, secondary not responding
0000'CF 52 D0 0189 360 MOVL R2,W^MPSS$GL_INVALID ; Set address to invalidate
018E 361
018E 362 .IF DF,MPPFMSWT
018E 363 INCL W^PFMSL_CNT_INVAL ; Add one to perf meas invalidate ctr
018E 364 .ENDC
018E 365
FECE 30 018E 366 BSBW MPSS$INTSCND ; Interrupt secondary processor
5A DD 0191 367 PUSHL R10 ; Save R10
SA 00E4E1C0 8F D0 0193 368 MOVL #15000000,R10 ; Initialize time-out counter
02 5A F4 019A 369 20$: SOBGEQ R10,30$ ; Repeat loop, waiting for secondary ack
019D 370
019D 371 .IF NDF,MPDBGSWT
019D 372 BRB 70$ ; Go log failure and turn off secondary
019F 373 .IFF :MPDBGSWT DEFINED
019F 374 BRB 30$ ; Don't turn off secondary, just loop
019F 375 : if debugging as breakpoints would
019F 376 : cause the secondary to get turned off
019F 377 .ENDC
019F 378
00 0000'CF 00 E6 019F 379 30$: BBSSI #LCK$V INTERLOCK,W^MPSS$GL_INTERLOCK,40$ ; Flush cache queue
0000'CF D5 01A5 380 40$: TSTL W^MPSS$GL_PFAILTIM ; Has secondary powerfailed?
06 12 01A9 381 BNEQ 50$ ; Br if yes, don't wait for him
01AB 382
01AB 383 .IF DF,MPPFMSWT
01AB 384 INCL W^PFMSL_CNT_IWAIT ; Inc perf meas invalidate loop counter
01AB 385 .ENDC
01AB 386
0000'CF D5 01AB 387 TSTL W^MPSS$GL_INVALID ; Acknowledged yet?
E9 12 01AF 388 BNEQ 20$ ; No, continue waiting
5A 8ED0 01B1 389 50$: POPL R10 ; Restore R10
00000000'GF 17 01B4 390 60$: JMP G^MMG$FRE_TRYSKIP ; Continue with page fault
01BA 391
01BA 392 ;
```

```
01BA 393 : The secondary did not acknowledge the invalidate request. Therefore,
01BA 394 : the primary assumes it has died. A message is placed in the error log
01BA 395 : and an indicator is incremented showing that this failure occurred.
01BA 396 : Then the multi-processing code is unhooked from the running system,
01BA 397 : making the primary ignore any further activity from the secondary.
01BA 398 : The pool space containing the multi-processing code is left untouched
01BA 399 : just in case the secondary is eventually resurrected and tries to
01BA 400 : continue executing. If this happens, some unexpected interrupt will
01BA 401 : probably be logged by the primary but nothing will have been lost,
01BA 402 : except whatever process the secondary may have been running.
01BA 403 :
01BA 404 : This design allows a gradual degradation of the system to a single
01BA 405 : processor 11/780, instead of forcing a bugcheck.
01BA 406 :
0000'CF D6 01BA 407 70$: INCL W^MPSS$GL_INV_NACK ; Indicate secondary did not acknowledge
3F BB 01BE 408 PUSH R0,RT,R2,R3,R4,R5 ; Save registers for MOVC
51 00'8F 9A 01C0 409 MOVZBL #MPSS$C_INV_NACK,R1 ; Size of ASCII message text
51 15 C0 01C4 410 ADDL #<EMBS$R_SS_LENGTH+3>,R1 ; Add in overhead for message
51 03 CA 01C7 411 BICL #3,R1 ; Buffer size modulo 4
00000000'GF 16 01CA 412 JSB G^ERL$ALLOCEMB ; Allocate error log buffer
1E 50 E9 01D0 413 BLBC R0,80$ ; If failure, just unhook MP code
04 A2 27 B0 01D3 414 MOVW #EMB$C_SS,EMB$W_SS_ENTRY(R2) ; Set type of error log message
10 A2 0000'8F B0 01D7 415 MOVW #MPSS$C_INV_NACK,EMB$W_SS_MSGSZ(R2) ; Set size of ASCII text msg
52 DD 01DD 416 PUSHL R2 ; Save buffer address
12 A2 0000'CF 0000'8F 28 01DF 417 MOVC #MPSS$C_INV_NACK,W^MPSS$T_INV_NACK,EMB$B_SS_MSGTXT(R2) ; Msg txt
52 8ED0 01E8 418 POPL R2 ; Restore buffer address
00000000'GF 16 01EB 419 JSB G^ERL$RELEASEMB ; Release error log buffer
01F1 420
01F1 421 :
01F1 422 : Now unhook the multi-processing code and restore the system to
01F1 423 : a single processor 11/780, vanilla VMS system.
01F1 424 :
00 00000000'EF 00 E6 01F1 425 80$: BBSSI #MPSS$V_STOPREQ,MPSS$GL_STOPFLAG,90$ ; Indic primary forced a stop
5A 00000000'GF D0 01F9 426 90$: MOVL G^EXE$GL_MP,R10 ; Get address of MP code
FDFD' 30 0200 427 BSBW W^MPSS$UNHOOK ; Unhook MP code from VMS code
043F 8F BA 0203 428 POPR #^M<R0,R1,R2,R3,R4,R5,R10> ; Restore registers
FFAA 31 0207 429 BRW 60$ ; Continue with normal VMS code
```



```
020A 431 .SBTTL MPSS$BUGCHECK - Relay bugcheck request to secondary and wait
020A 432 :++
020A 433 : FUNCTIONAL DESCRIPTION:
020A 434 :
020A 435 : MPSS$BUGCHECK makes sure that the secondary is out of the way before
020A 436 : the primary proceeds with the bugcheck logic. It sets a flag to
020A 437 : indicate a bugcheck is requested. Then interrupts the secondary to
020A 438 : make it notice the flag. The primary then waits for the secondary
020A 439 : to acknowledge the bugcheck request.
020A 440 :
020A 441 : ENVIRONMENT:
020A 442 :
020A 443 : Executed by the primary processor.
020A 444 : IPL = 31
020A 445 :
020A 446 :--
020A 447 :
020A 448 MPSS$BUGCHECK::
00 0000'CF 00 E6 020A 449 BBSSI #BUG$V_BUGCHK,W^MPSS$GL_BUGCHECK,10$ ; Indicate bugcheck request
05 0000'CF 1B D1 0210 450 ASSUME MPSS$K_STOPSTATE GT MPSS$K_INITSTATE
00 0000'CF 00 18 0215 451 10$: CMPL W^MPSS$GL_STATE,#MPSS$K_INITSTATE ; Is secondary active?
FE3F 30 0217 452 BGEQ 50$ ; Br on not active, don't request bugchk
50 00E4E1C0 8F D0 021D 453 20$: BBSSI #BUG$V_BUGCHK,W^MPSS$GL_BUGCHECK,20$ ; Indicate bugcheck request
02 0000'CF 01 E7 0220 454 20$: BSBW W^MPSS$INTSCND ; Interrupt secondary to notice request
F5 50 F4 022D 455 30$: MOVL #15000000,R0 ; Wait a significant amount of time
00000000'9F 17 022F 456 30$: BBCCI #BUG$V_ACK1,W^MPSS$GL_BUGCHECK,40$ ; Wait for secondary acknowledge
F5 50 F4 022D 457 40$: BRB 50$ ; Secondary done, continue with bugchk
00000000'9F 17 022F 458 40$: SOBGEQ R0,30$ ; Repeat as secondary not acknowledged
00000000'9F 17 0232 459 50$: JMP @#EXE$INIBOOTADP ; Continue with normal bugcheck code
```

```
0238 461 .SBTTL MPSS$SECBUGCHK - Relay secondary's bugcheck request to primary
0238 462 :++
0238 463 : FUNCTIONAL DESCRIPTION:
0238 464 :
0238 465 : MPSS$SECBUGCHK is executed when the secondary processor wants to initiate
0238 466 : a bugcheck. It sets a flag indicating a bugcheck is requested and
0238 467 : interrupts the primary to make it notice the flag. The secondary then
0238 468 : waits for the primary to interrupt it with the actual bugcheck request
0238 469 : by executing a self-branch.
0238 470 :
0238 471 : INPUTS:
0238 472 :
0238 473 : The return address pushed on the stack by calling this routine
0238 474 : is the address of the bugcheck code being requested.
0238 475 :
0238 476 : OUTPUTS:
0238 477 :
0238 478 : None
0238 479 :
0238 480 : ENVIRONMENT:
0238 481 :
0238 482 : Executed by the secondary processor.
0238 483 :
0238 484 :--
0238 485 :
0238 486 MPSS$SECBUGCHK::
0238 487 MOVW @ (SP), W^MPSS$GW_BUGCHKCOD ; Set type of bugcheck requested
0238 488 MOVL G^EXE$GL_RPB, R0 ; Get address of RPB
0238 489 ADDL3 #RPB$B_WAIT, RPB$B_BASE(R0), RPB$B_BUGCHK(R0) ; Load loop adr
0238 490 SETIPL #IPL$ SYNCH ; Lower IPL, enabling inter-proc intrpt
0238 491 BBSSI #MPSS$V_SECBUGCHK, W^MPSS$GL_SECREQFLG, 10$ ; Set request flag
0238 492 10$: BSBW W^MPSS$INTPRIM ; Interrupt primary processor
0238 493 BBSSI #LCK$V_INTERLOCK, W^MPSS$GL_INTERLOCK, 20$ ; Flush cache queue
0238 494 20$: CMPL W^MPSS$GL_STATE, #MPSS$K_INITSTATE ; Secondary active?
0238 495 BGEQ 40$ ; Br if not active
0238 496 30$: BRB 30$ ; Wait for interrupt from primary to
0238 497 ; handle the bugcheck
0238 498 40$: HALT ; This halt causes the secondary to
0238 499 ; start executing RESTART.CMD on the
0238 500 ; console device if restart is enabled.
0238 501
0238 502 .END
```

00FC C0 FE42 CF 00 BE B0 0238 487
50 00000000'GF D0 023E 488
60 00000100 8F C1 0245 489
00 0000'CF 00 E6 0252 491
00 0000'CF 00 E6 025B 493
05 0000'CF D1 0261 494
02 18 0266 495
FE 11 0268 496
00 026A 497
026A 498
026B 499
026B 500
026B 501
026B 502

MPINT
Symbol table

- MULTI-PROCESSOR INTERRUPT HANDLER G 5

16-SEP-1984 02:04:07 VAX/VMS Macro V04-00
5-SEP-1984 02:06:30 [MP.SRC]MPINT.MAR;1

Page 14
(1)

```

BUGSV_ACK1          = 00000001
BUGSV_BUGCHK        = 00000000
BUGS_MPBADMCK      = ***** X 02
EMBSB_SS_MSGTXT     = 00000012
EMBSB_HD_LENGTH     = 00000010
EMBSB_SS           = 00000027
EMBSB_SS_LENGTH     = 00000012
EMBSL_HD_SID        = 00000000
EMBSW_HD_ENTRY      = 00000004
EMBSW_SIZE          = FFFFFFFC
EMBSW_SS_ENTRY      = 00000004
EMBSW_SS_MSGSZ      = 00000010
ERLSACLOCMB         = ***** X 02
ERLSRELEASEMB       = ***** X 02
EXESGL_MP           = ***** X 02
EXESGL_RPB          = ***** X 02
EXESINTBOOTADP      = ***** X 02
IPLS_SYNCH          = 00000008
LCKSV_INTERLOCK     = 00000000
MAX_PORTS           = 00000004
MMGSFRE_TRYSKIP     = ***** X 02
MPMSL_CR            = 00000004
MPMSL_CSR           = 00000000
MPMSL_CSR1          = 00000018
MPMSL_ERR           = 00000010
MPMSL_IIE           = 00000024
MPMSL_IIR           = 00000020
MPMSL_INV           = 0000000C
MPMSL_MR            = 0000001C
MPMSL_SR            = 00000008
MPMSM_CR_ERRS       = FF000000
MPMSM_CR_MIE        = 00000001
MPMSM_CSR1_MIA      = 00000400
MPMSM_CSR_BU        = 00400000
MPMSM_ERR_ELR       = 10000000
MPMSM_ERR_IMP       = 80000000
MPMSM_INV_STADR     = 7FF00000
MPMSM_SR_ACA        = 80000000
MPMSM_SR_AGP        = 10000000
MPMSM_SR_IDL        = 00004000
MPMSM_SR_IT         = 00008000
MPMSM_SR_MXF        = 40000000
MPMSM_SR_SS         = 00002000
MPMSM_CSR_PORT      = 00000002
MPMSV_CSR_PORT      = 00000000
MPMSV_IIE_CTL       = 00000010
MPMSV_INV_ID        = 00000000
MPSSAL_ERLBUF1      = ***** X 02
MPSSAL_ERLBUF2      = ***** X 02
MPSSAL_MPMBASE      = ***** X 02
MPSSBUGCHECK        = 0000020A RG 02
MPSSC_INV_NACK      = ***** X 02
MPSSGL_BUGCHECK     = ***** X 02
MPSSGL_CURPCB       = ***** X 02
MPSSGL_ERLBUFIND    = ***** X 02
MPSSGL_INTERLOCK    = ***** X 02
MPSSGL_INVALID      = ***** X 02

```

```

MPSSGL_INV_NACK     = ***** X 02
MPSSGL_MPMIIR       = ***** X 02
MPSSGL_PFAILTIM     = ***** X 02
MPSSGL_PRIMSKC      = ***** X 02
MPSSGL_PRIMSKT      = ***** X 02
MPSSGL_SCNDMSKC     = ***** X 02
MPSSGL_SCNDMSKT     = ***** X 02
MPSSGL_SECREQFLG    = ***** X 02
MPSSGL_STATE        = ***** X 02
MPSSGL_STOPFLAG     = ***** X 02
MPSSGW_BUGCHKCOD    = 00000080 RG 02
MPSSINTPRIM         = 00000057 RG 02
MPSSINTSCND         = 0000005F RG 02
MPSSINVALID         = 00000170 RG 02
MPSSK_DROPSTATE     = 00000002
MPSSK_EXECSTATE     = 00000004
MPSSK_INITSTATE     = 00000005
MPSSK_STOPSTATE     = 00000006
MPSSMAINIT          = 00000000 RG 02
MPSSPINTSR          = 00000068 RG 02
MPSSSECBUGCHK       = 00000238 RG 02
MPSSSINTSR          = 000000D4 RG 02
MPSS_INV_NACK       = ***** X 02
MPSSUNHOOK          = ***** X 02
MPSSV_ERLBUF1       = 00000000
MPSSV_ERLBUF2       = 00000001
MPSSV_SECBUGCHK     = 00000000
MPSSV_SECCERRLOG    = 00000001
MPSSV_STOPACK1      = 00000001
MPSSV_STOPREQ       = 00000000
PCBSL_PHD           = 0000006C
PHDSB_ASTLVL        = 000000CF
PRS_ASTLVL          = 00000013
PRS_IPL             = 00000012
PRS_SIRR            = 00000014
PRS_TBIS            = 0000003A
PTESM_MODIFY        = 04000000
PTESM_VALID         = 80000000
RPBSB_WAIT          = 00000100
RPBSL_BASE          = 00000000
RPBSL_BUGCHK        = 000000FC
VASV_SYSTEM         = 0000001F

```

+-----+
! Psect synopsis !
+-----+

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000000 (0.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
AEXENONPAGED	00000268 (619.)	02 (2.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC LONG

+-----+
! Performance indicators !
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	32	00:00:00.10	00:00:01.15
Command processing	131	00:00:00.85	00:00:04.28
Pass 1	288	00:00:08.89	00:00:28.05
Symbol table sort	0	00:00:01.20	00:00:01.96
Pass 2	109	00:00:02.14	00:00:06.64
Symbol table output	12	00:00:00.09	00:00:00.38
Psect synopsis output	2	00:00:00.02	00:00:00.23
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	576	00:00:13.29	00:00:42.70

The working set limit was 1500 pages.
47795 bytes (94 pages) of virtual memory were used to buffer the intermediate code.
There were 50 pages of symbol table space allocated to hold 791 non-local and 32 local symbols.
507 source lines were read in Pass 1, producing 17 object records in Pass 2.
30 pages of virtual memory were used to define 29 macros.

+-----+
! Macro library statistics !
+-----+

Macro library name	Macros defined
\$255\$DUA28:[MP.OBJ]MP.MLB;1	4
\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	17
\$255\$DUA28:[SYSLIB]STARLET.MLB;2	5
TOTALS (all libraries)	26

950 GETS were required to define 26 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LISS:MPINT/OBJ=OBJ\$:MPINT MSRC\$:MPPREFIX/UPDATE=(ENH\$:MPPREFIX)+MSRC\$:MPINT/UPDATE=(ENH\$:MPINT)+EXECMLS/LIB+LIB\$:MP.MLB/LI

0248 AH-BT13A-SE
VAX/VMS V4.0

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